A tutorial on the simulation and design of photonic structures using deep neural networks

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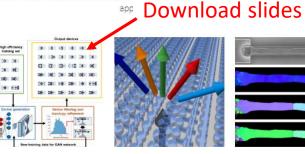


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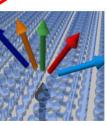
Go to my website: http://fanlab.stanford.edu



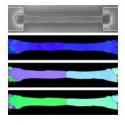
Optical engineering plays a major role in imaging, communications, energy harvesting, and quantum technologies. Our mission is to advance optical engineering to the next frontier through the utilization of subwavelength-scale light-matter interactions, which will lead to optical systems with new form factors and capabilities. Our group's research focus in on three fronts. The first is on materials science: optical systems are only as capable as the materials they are built with, and we are innovating new modalities in optical materials growth and nanomaterial assembly. The second is the utilization of novel nanofabrication methods, including unconventional semiconductor processing, soft materials integration, and 3D printing, to manufacture optical devices in new ways. The third is design conc g. We have an emphasis on concepts that can generalize to practical



Deep Learning for Inverse Design



Dielectric Metamaterials and Metasurfaces



Materials Science for Photonics Applications



face between academia and industry.

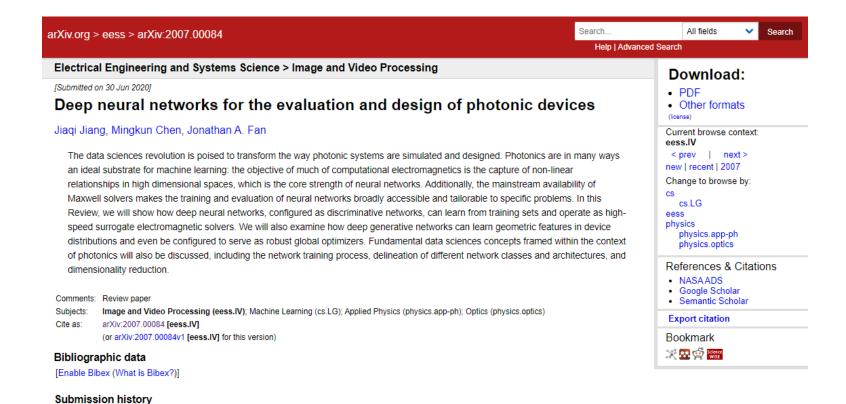
Plasmonics



Radio Frequency Technologies

Review paper reference

A more detailed discussion of neural networks for simulation and design is here: arXiv:2007.00084





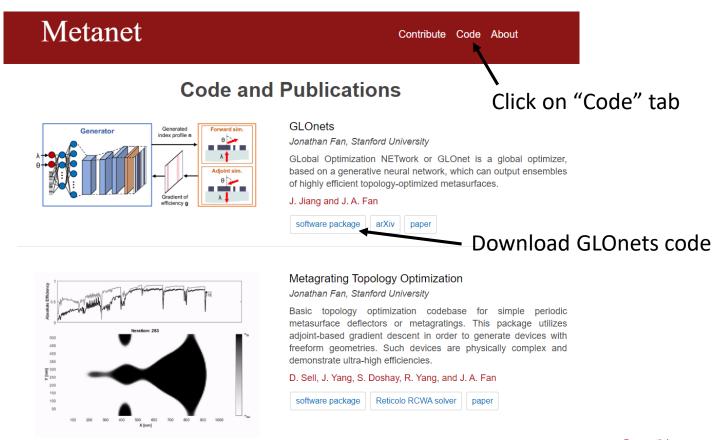
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Which authors of this paper are endorsers? | Disable MathJax (What is MathJax?)

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If you would like to participate in the live demonstrations, please go to http://metanet.stanford.edu/



Outline

- Network classes and mathematical formulation
- Discriminative networks
- Generative networks
- Dataless training of networks for optimization
 - Demonstration (http://metanet.stanford.edu/)

Outline

- Network classes and mathematical formulation
 - Discriminative versus generative models
 - Network building blocks and training
 - Data structures and network architectures
- Discriminative networks
- Generative networks
- Dataless training of networks for optimization

Deep neural networks

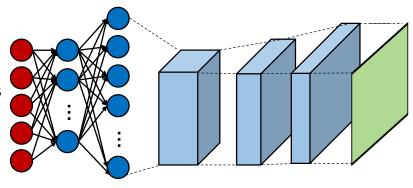
A deep neural network can model the nonlinear relationships between input and output patterns.

- Highly nontrivial relationships can be specified by performing a series of nonlinear computations.
- Accurate correlations between input and output patterns can be achieved by a training process, which uses training data to specify network weights.

Network architecture

Input photonic data structure

- Physical attributes
- Device image
- Device graphs
- Time sequence



Fully connected layers

Convolution layers

Output data structure

- Spectral response
- Device geometry
- Device efficiency
- Field profile

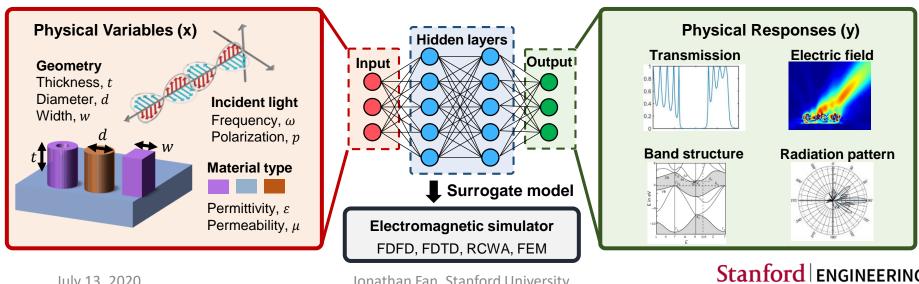




Discriminative models

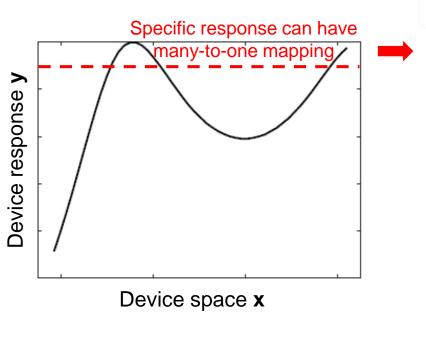
Discriminative models infer knowledge from training data to perform classification and regression tasks.

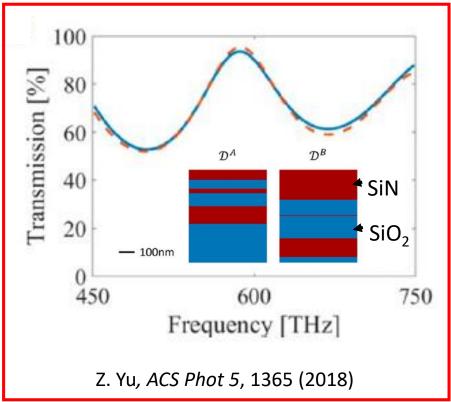
- Generally maps data as: y = f(x).
- For many optics problems, models are used for regression. x: physical variables; y: physical responses.
- Has many forms: support vector machines, naïve Bayes classifiers, neural networks, etc.



Discriminative models 2

With the functional form y = f(x), discriminative models can perform one-to-one and many-to-one mappings but not one-to-many mappings.

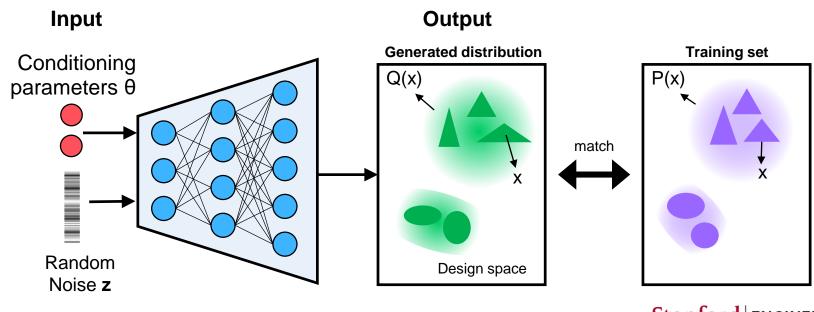




Generative models

Generative models have latent space (random noise) inputs that can be sampled to produce a distribution of outputs.

- Can perform one-to-many mappings.
- Can be conditioned with device labels including physical variables and physical responses.



Generative models 2

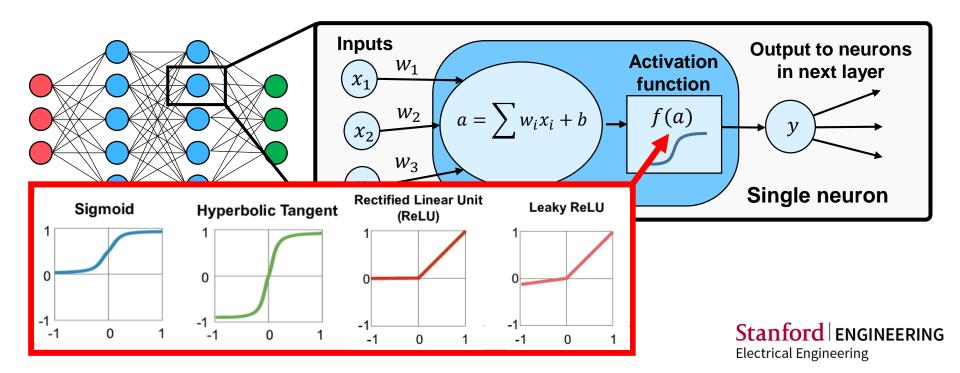
Generative models can produce a wide range of data structures that mimic the training data distribution.



Network building blocks: neurons

The basic building block for many deep network layers is the neuron.

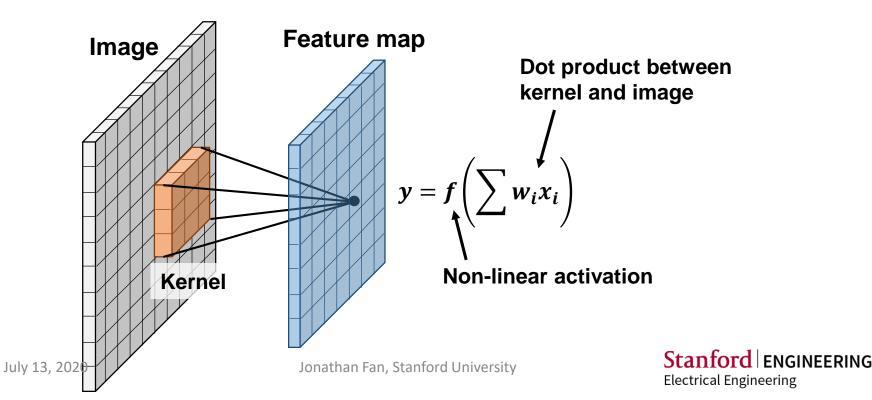
- Input values from prior layer are each multiplied by weight values w_i , added together, and then processed by a nonlinear activation function.
- The weights are determined from network training.



Building blocks: convolutional layers

In a convolutional layer, a kernel is convolved over all spatial locations of an image to produce a feature map.

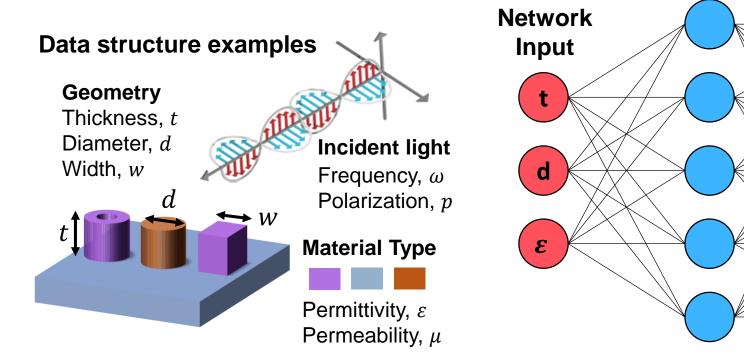
- The weights in the kernel are trainable.
- The use of the convolution operation leads to local, translationally invariant data processing.



Data structure: discrete values

Any set of discrete physical variables can be inputted into the network as discrete values.

 Typically normalized and inputted into a layer of fully connected neurons.

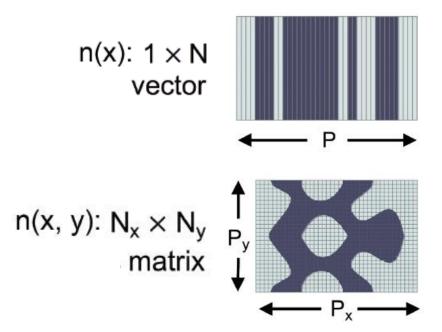


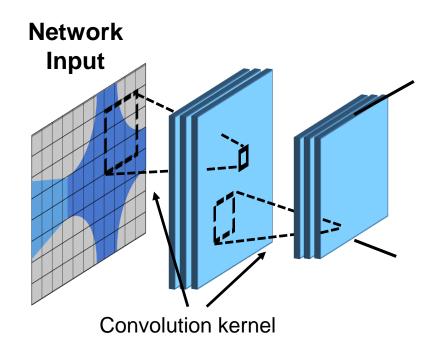
Data structure: images

Freeform photonic devices that cannot be described by a few discrete values can be processed as images.

- Images can be 1D (vectors), 2D (matrices), or 3D (tensors).
- Typically normalized and inputted into a convolutional layer.

Data structure examples



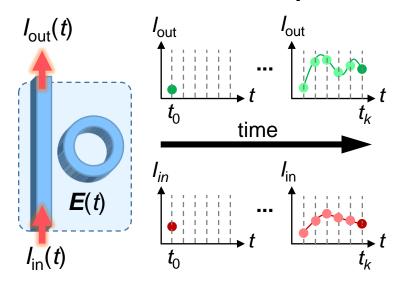


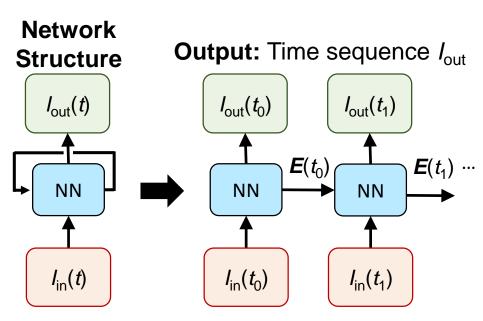
Data structure: time sequences

Time-dependent electromagnetic phenomena can be captured using recurrent neural networks (RNNs).

- The network uses feedback to capture system history.
- The network can be configured for discrete value, image, and graph data structures.

Data structure example





Input: Time sequence of I_{in}

Training process

- The goal of training is to minimize the loss function, which represents error between the training set response and the network response.
- The network training process is as follows:
 - Create a training set and subdivide it into training, validation, and test datasets.
 - Initialize neural network with random weights, set hyperparameters, and perform network training until loss function asymptotically plateaus.
 - Use validation dataset to test the performance of the network, tweak hyperparameters, and repeat training.
 - Once the network is set, use the test dataset to determine final network performance.

Discriminative networks: loss functions

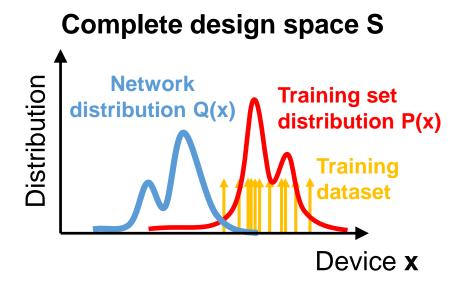
- Training data comprises input/output pairs $(\hat{x}^{(n)}, \hat{y}^{(n)})$.
- For an input $\hat{x}^{(n)}$, the network output is $y^{(n)}$. We want $y^{(n)}$ to be as close to $\hat{y}^{(n)}$ as possible.
- The most popular loss function is least mean squares:

$$L(y, \hat{y}) = \frac{1}{2N} \sum_{n=1}^{N} (y^{(n)} - \hat{y}^{(n)})^2$$

The loss function here is calculated for batch size N for a given training epoch.

Generative networks: loss functions

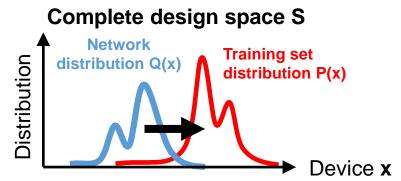
- The training set and generated device distributions should be treated as probability distributions.
 - The training set devices can be regarded as samples from the probability distribution P(x).



 The distribution of devices produced by the generative network can be treated as the probability distribution Q(x).

Generative networks: loss functions 2

 We want the training process to get Q(x) to match with P(x). Two types of loss functions are typically used:



 KL Divergence quantifies how different one probability distribution is from another:

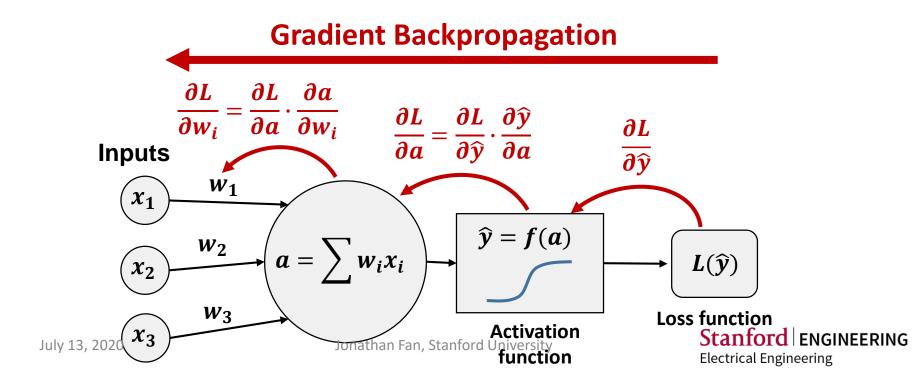
$$D_{KL}(P||Q) = \int P(x) \log \frac{P(x)}{Q(x)} dx$$

 Cross entropy describes how many bits of information are required when a coding scheme optimized for Q(x)is applied to P(x):

$$H(P,Q) = -\int_{\text{Jonathan Fan. Stanford University}} P(x) \log Q(x) dx$$

Backpropagation

- To perturb the network weights in a manner that reduces the loss function, we perform backpropagation.
 - Backpropagation is based on the chain rule.
 - Backpropagation is used to calculate gradients.
- Example: a network consisting of just a single neuron:



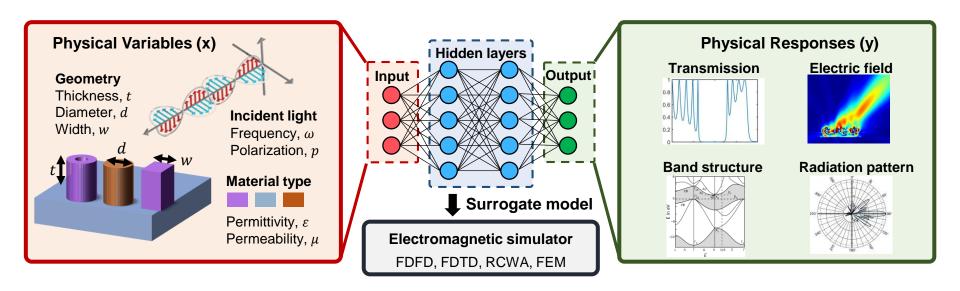
Outline

- Network classes and mathematical formulation
- Discriminative networks
 - Discriminative networks as surrogate solvers
 - Discriminative networks for inverse design
 - The curse of dimensionality
- Generative networks
- Dataless training of networks for optimization

Surrogate solvers

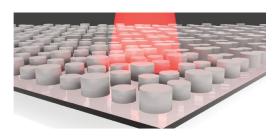
A popular application of discriminative networks is to create surrogate EM solvers that replace standard solvers.

- There is a substantial one time computation cost for creating training data and training the network.
- The trained network can perform inference with orders of magnitude faster times than a standard solver.

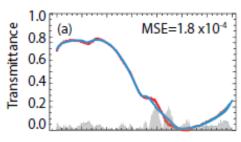


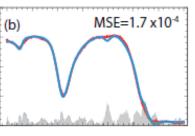
How fast?

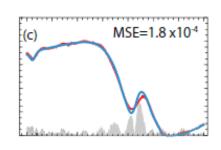
 Network is trained (18,000 training data) to predict transmission spectra of a metasurface comprising silicon cylinders.

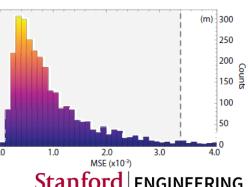


- Trained network, evaluated using a Tesla Quadro M6000 GPU, can compute 9,400 spectra/second.
 - Takes 23 hours to produce 815 million spectra.
 - 8.2×10^5 faster than simulations in CST Microwave Studio.
- 95% of devices have a mean squared error less than 3.4×10^{-3} .







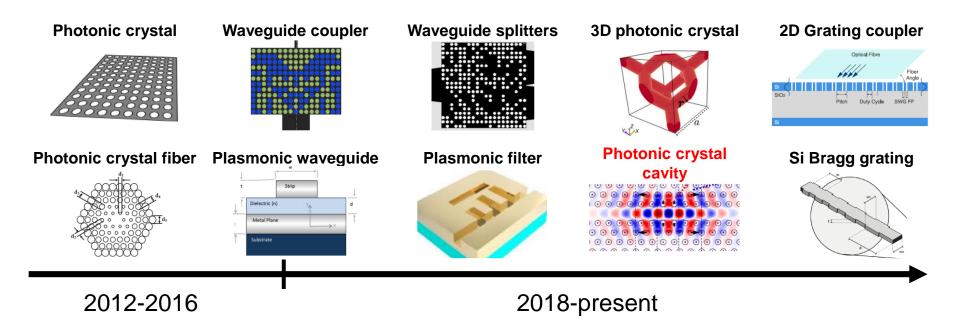


Electrical Engineering

Nadell, Opt Express 27(20), 27523 (2019)

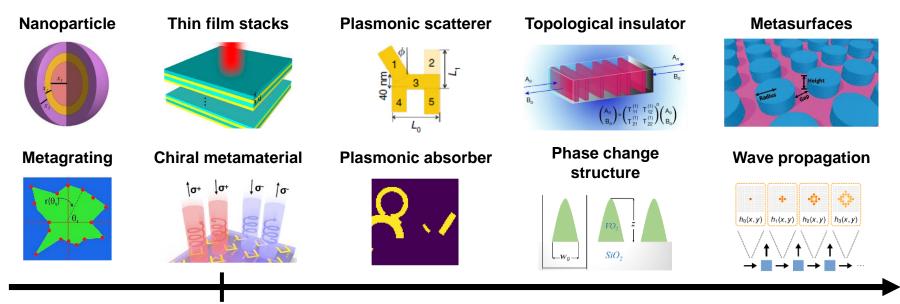
Guided wave devices

Guided photonic structures in the form of fibers, photonic crystals, and other photonic/plasmonic on-chip components have been modeled over the last decade.



Free space nanophotonic devices

Neural network models of nanophotonic scatterers, metasurfaces, and absorbers have only recently been researched.

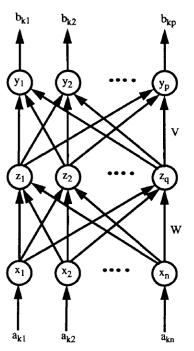


2017-2018 2018-2019

Early deep networks

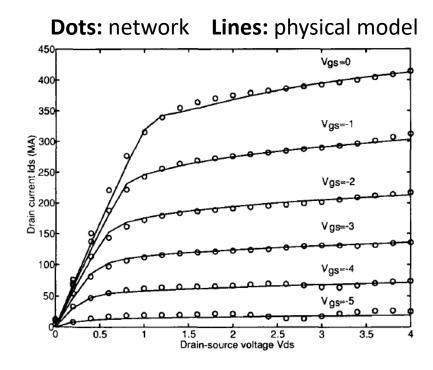
A fully connected deep network was used to model nonlinear electronic components, such as MESFETS.

- Network is trained with 1000 training data.
- Is integrated with commercial CAD optimization software.



Output: currents and charges at the gate, drain, and source

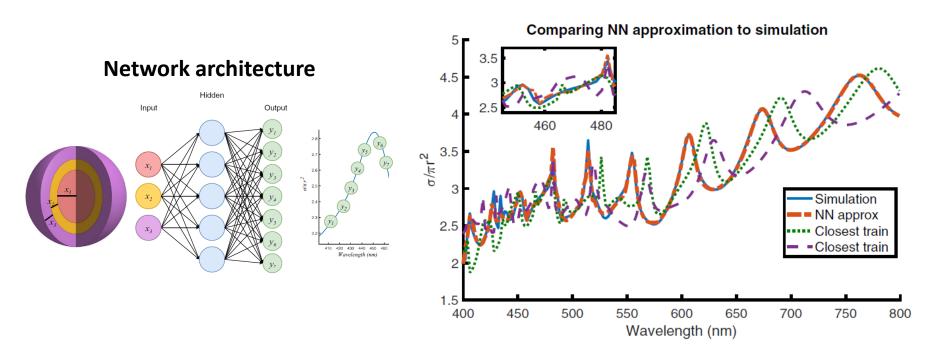
Input: gate length/width, channel thickness, doping density, gate-source voltage, gate-drain voltage



Nanoparticle scatterers

A fully connected neural network could predict the scattering spectra of concentric nanoshell scatterers.

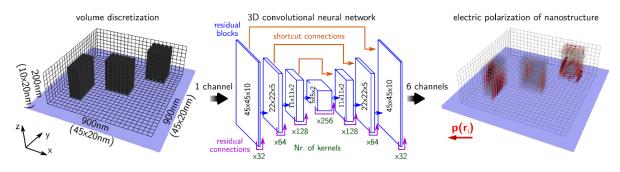
- System comprises 8 shells of alternating dielectric material.
- 50,000 training data points were used.



Peurifoy, Sci Adv 4, eaar4206 (2018)

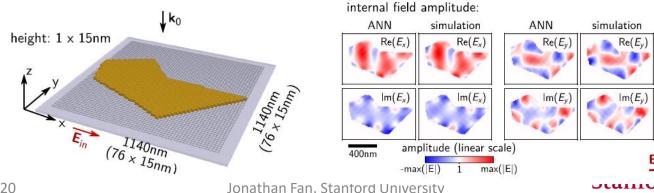
Electric polarization

A convolutional network can be trained to predict the electric polarization distribution within a set of illuminated nanostructures.



- The network architecture is a U-Net.
- 30,000 training data points were used.

Example: metallic scatterer



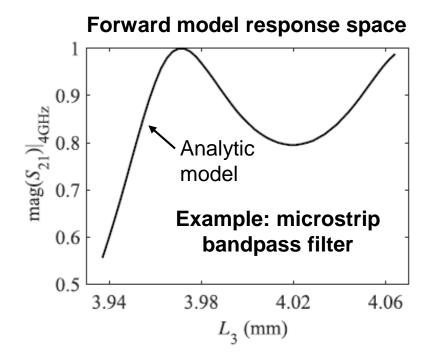
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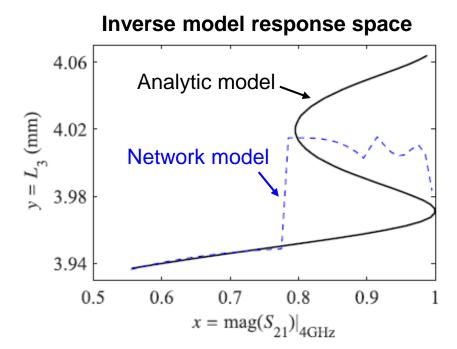
Electrical Engineering

Inverse design with discriminative models

Discriminative models are suitable for solving forward problems but cannot be directly trained to solve inverse problems.

 Most inverse problems in electromagnetics involve one-to many mappings which destabilize network training.

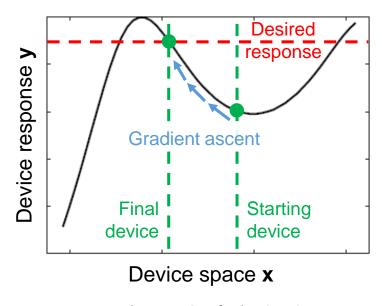




Inverse design: backpropagation

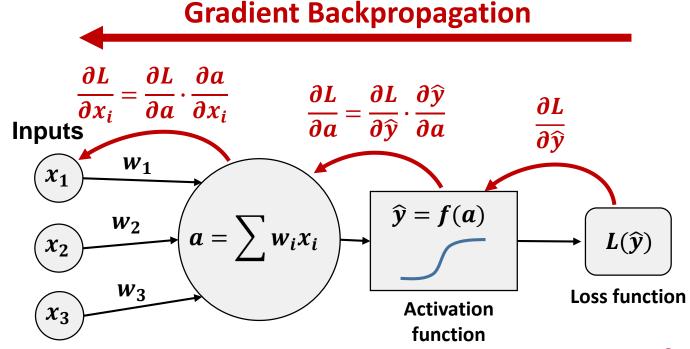
We can use backpropagation to perform gradient ascent within the design space.

- The loss function is defined as the difference between the outputted and desired optical response.
- The input device metrics are iteratively adjusted to reduce the loss function.



Inverse design: backpropagation 2

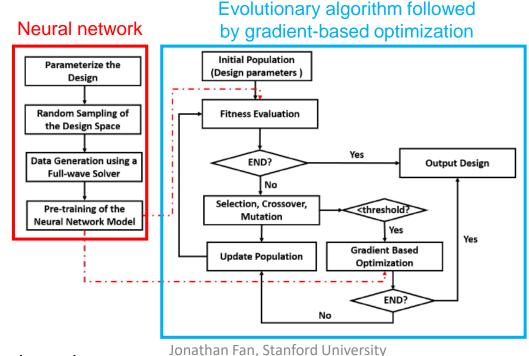
The backpropagation method is consistent with that for adjusting the weights of the network, except that the weights are kept constant and perturbations are applied to the input values.



Inverse design: conventional optimizer

Surrogate network solvers can be used together with conventional optimizers.

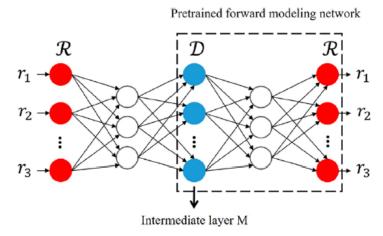
- Optimization methods include Newton's methods, interior-point algorithms, evolutionary algorithms, trustregion methods, and particle swarm optimization.
- Example: patch antenna design.

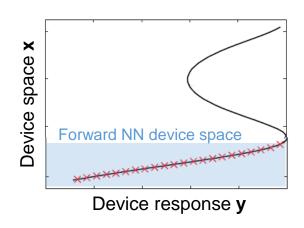


Inverse design: tandem network

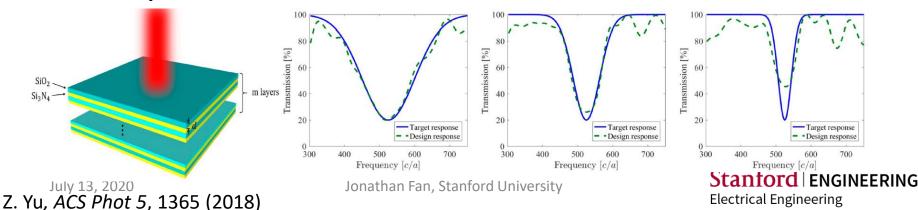
To reduce the one-to-many mappings problem, a forward network is first trained. It is then fixed and combined with an inverse network that is subsequently trained.

Neural network model



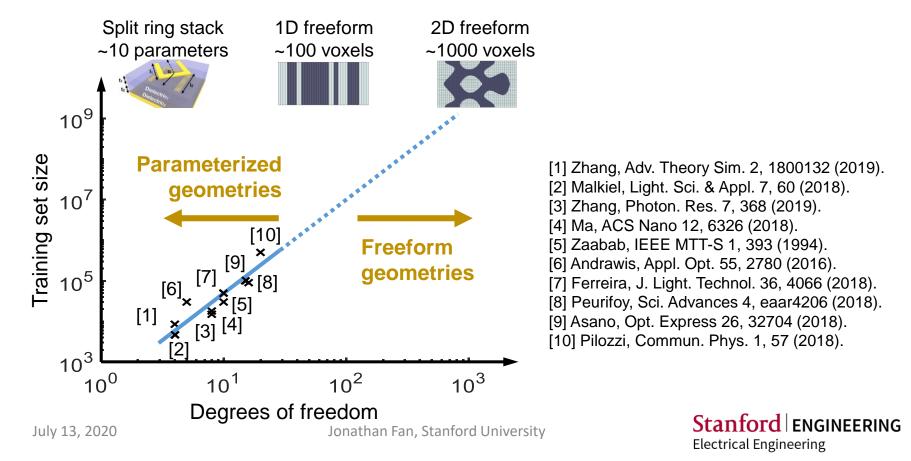


Example: thin film stacks



Dimensionality reduction

A fundamental problem issue with scaling neural networks is termed the **curse of dimensionality**: the amount of required training data increases exponentially as the system degrees of freedom increase.

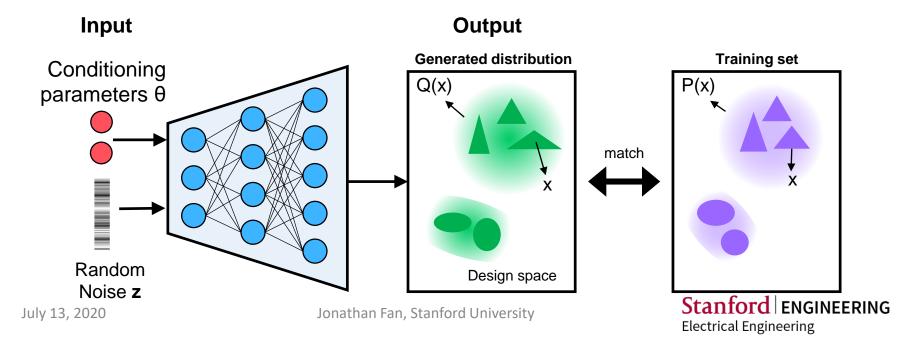


Outline

- Network classes and mathematical formulation
- Discriminative networks
- Generative networks
 - Variational autoencoders
 - Generative adversarial networks
- Dataless training of networks for optimization
- Demonstrations (http://metanet.stanford.edu/)

Generative networks

- Recall, generative networks have a latent space input, which enables one-to-many mappings.
- The training process for generative networks is different from that of discriminative networks because different assumptions can be made about the form of P(x) and Q(x).

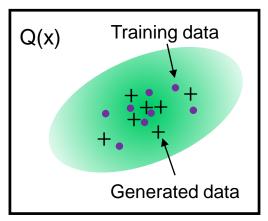


Ways to use generative networks

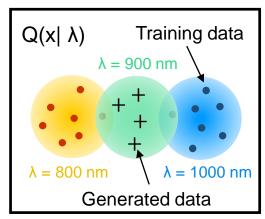
For inverse design, generative networks are typically used in one of three ways:

- An unconditional network generates variations of devices from a training set, some which are high performing.
- A conditional network generates distributions of devices operating at interpolated operating parameters.
- Classical optimization is performed in the latent space.

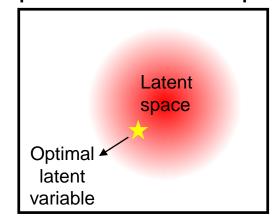
Unconditional distribution



Conditional distribution

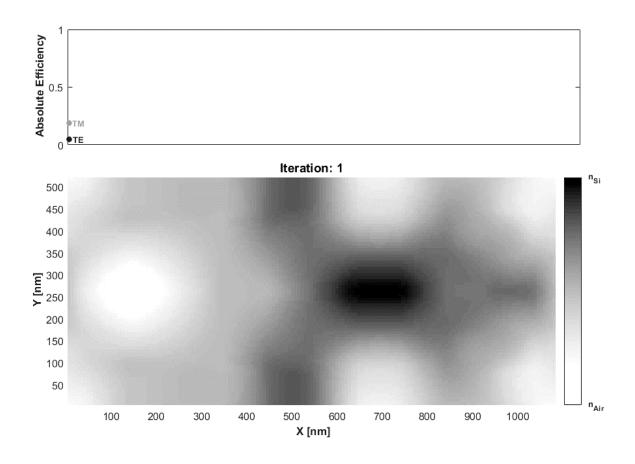


Optimization in the latent space



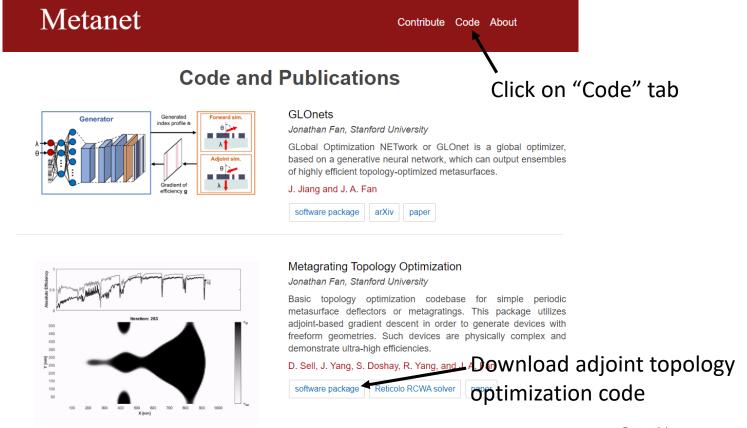
Images of freeform devices

We can use generative networks to learn from images of complex devices, such as freeform nanophotonic structures.



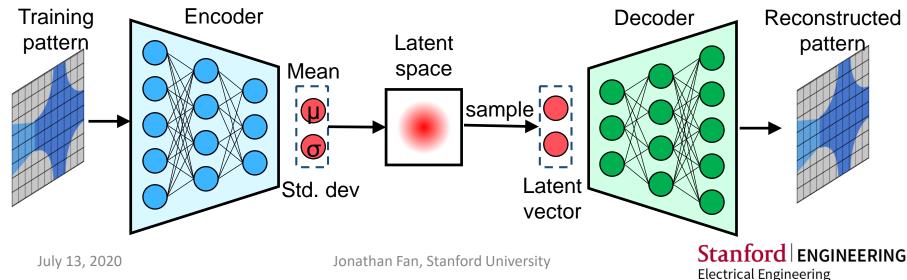
Download and install software

 If you would like to see topology optimization code, please go to http://metanet.stanford.edu/



Variational autoencoders (VAEs)

- VAEs are trained to reconstruct input data. As a generative network, we want to interpolate training data by sampling the latent space.
- The VAE encodes input data to latent space distributions.
 - The distributions are Gaussian defined by a mean and covariance matrix.
- The decoder is a generative network with a latent space input.

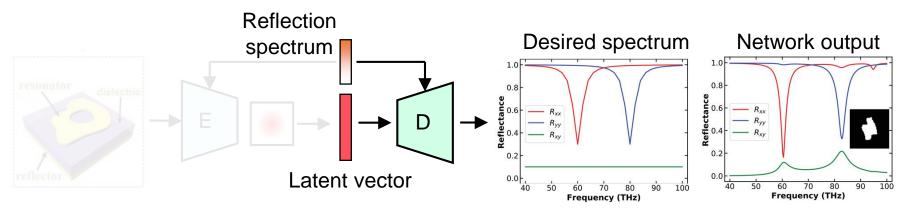


Conditional VAE for inverse design

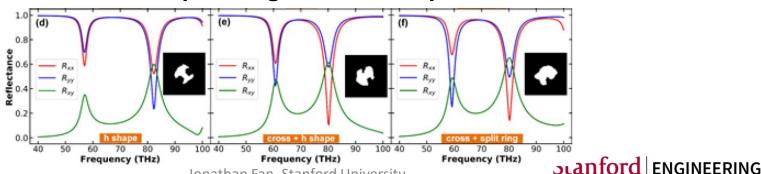
A VAE can be conditioned to output freeform metasurface structures as a function of desired spectral response.

Training set includes H-shape, cross, and split ring shapes.

Network architecture



Examples of generated shapes



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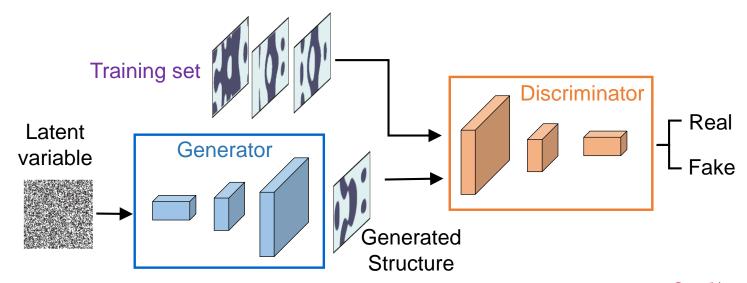
Electrical Engineering

July 13, 2020 Ma, Adv Mat 31, 1901111 (2019)

Generative adversarial networks (GANs)

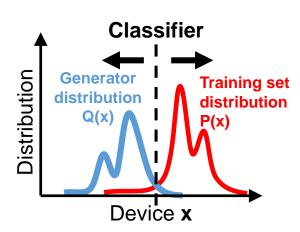
GANs are a method to train a generator to fit the implicit probability distribution of a training set.

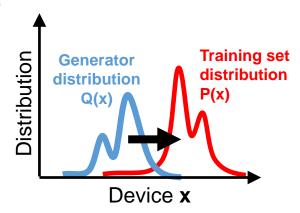
- The discriminator is a classifier that attempts to determine whether the inputted data is from the training set or generator.
- The generator attempts to generate devices from latent variable inputs that match the training set.



GAN loss function

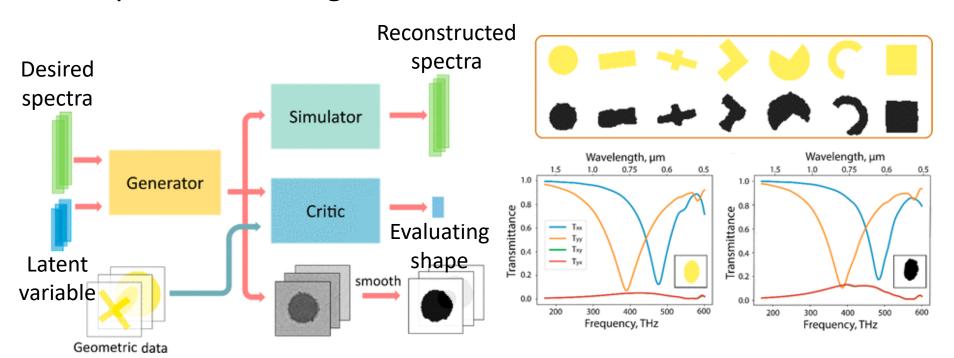
- The training process can be considered as a two player game.
- The discriminator attempts to beat the generator by differentiating it from the training set.
 - Maximize cross entropy loss between the generated and training set distributions.
- The generator attempts to fool the discriminator by mimicking the training set.
 - Minimize cross entropy loss between the generated and training set distributions.





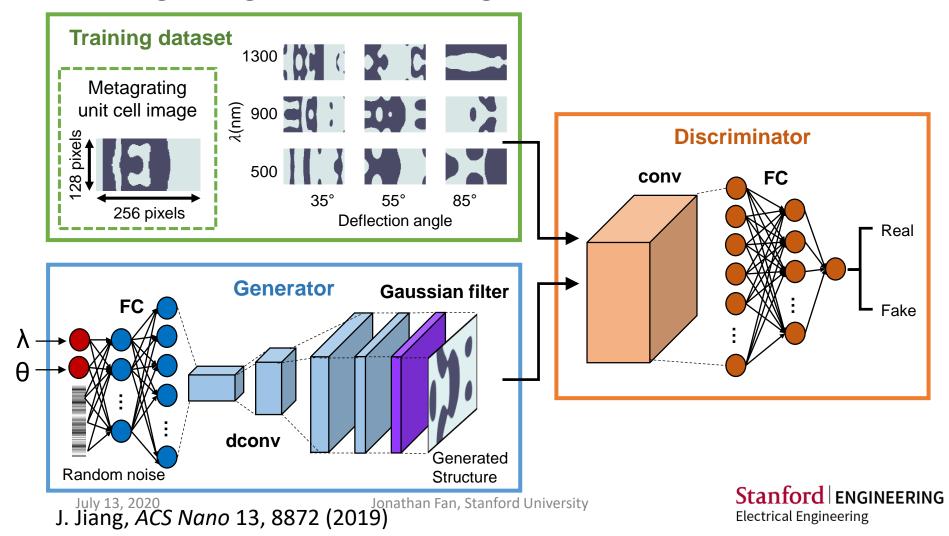
Conditional GAN as inverse model

- The GAN is trained to learn basic shapes.
- Generator is conditioned on spectral response.
- There are two discriminators, a "simulator" that enforces proper spectral response and a "critic" that enforces shape from training set.



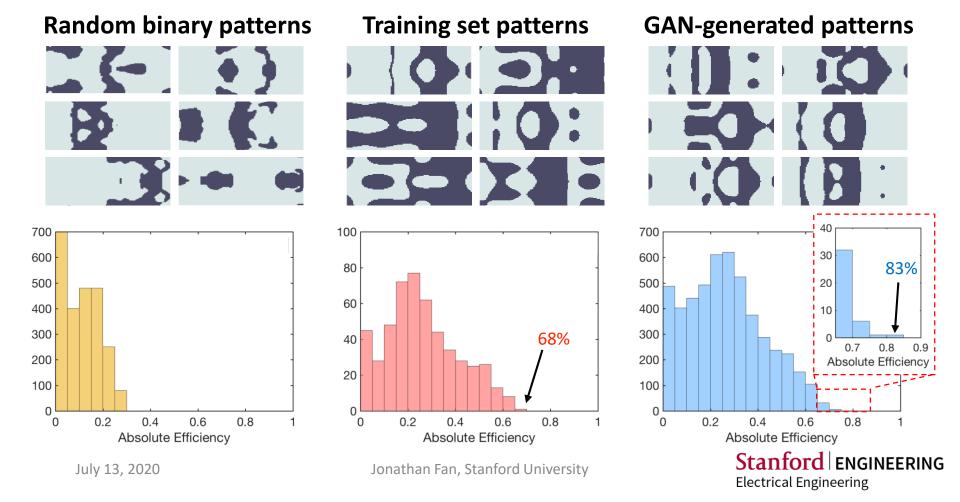
Conditional GANs for interpolation

We use high efficiency, topology-optimized metagratings in our training data set.



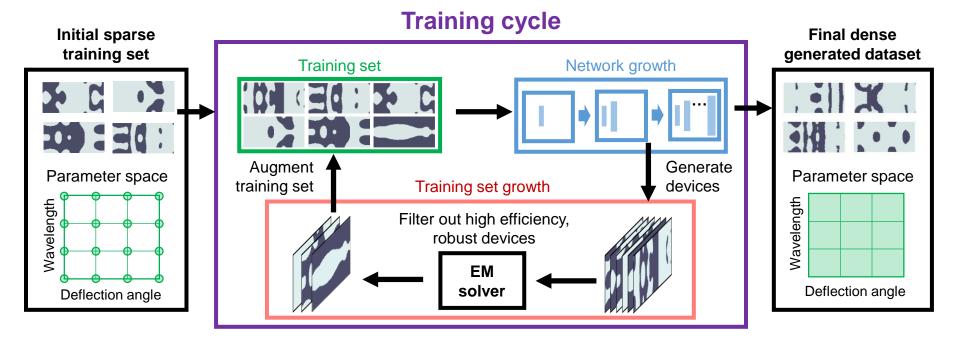
Mimicking real devices

Do GAN-generated structures perform as working metagratings? We test them as 65° output, TE-pol devices operating at $\lambda = 1100$ nm.



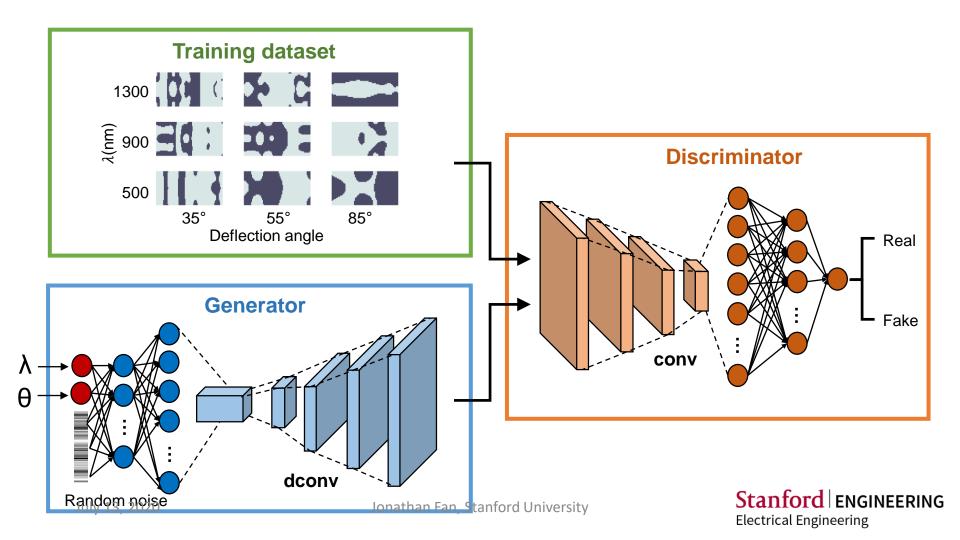
Progressive growth of GANs

A new training scheme based on progressive growth of the network architecture and training set can lead to a substantially improved GAN.



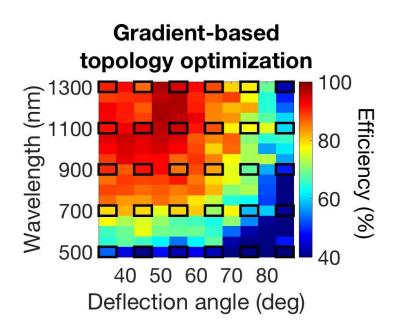
Progressively growing networks

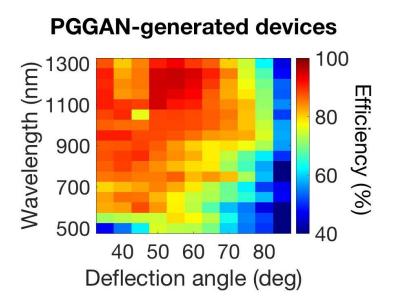
Progressively increasing the spatial resolution of the training set and network helps the GAN learn.



Benchmarking performance

Over 50% of the best PGGAN devices have higher efficiencies than the best topology-optimized devices and are robust.



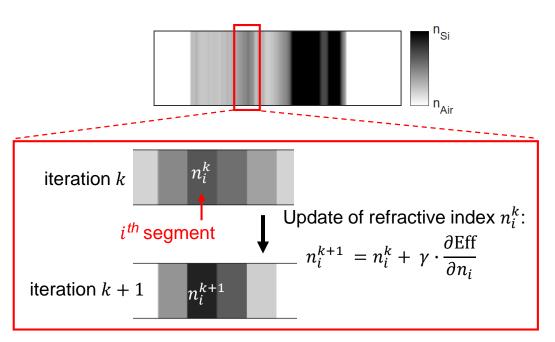


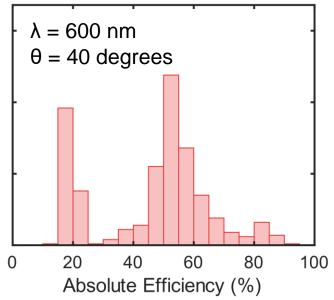
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- Discriminative networks
- Generative networks
- Dataless training of networks for optimization
 - Global topology optimization networks (GLOnets)
 - Demonstration (http://metanet.stanford.edu/)

Topology optimization revisited

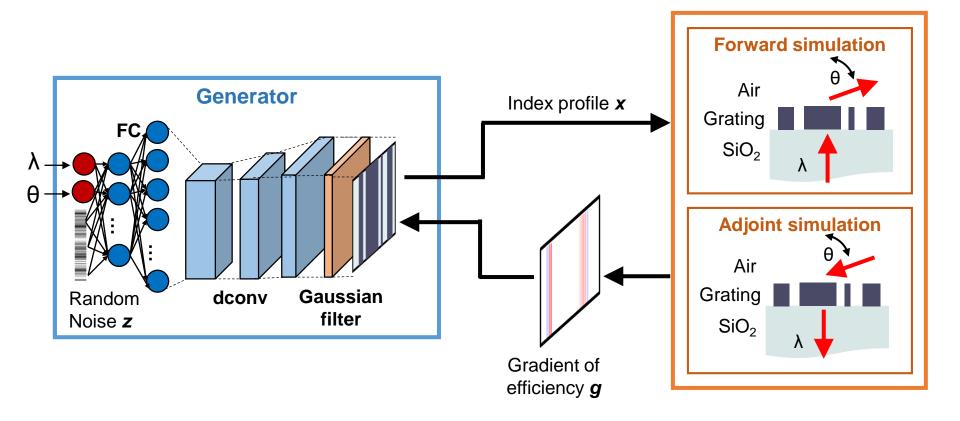
The adjoint variables method is a **local optimizer** that uses gradient descent to improve device performance.





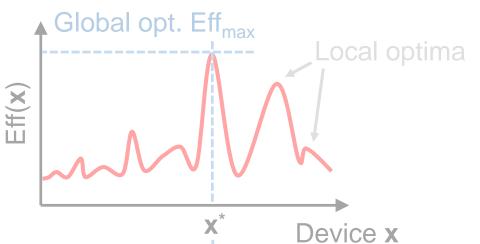
Reframing topology optimization

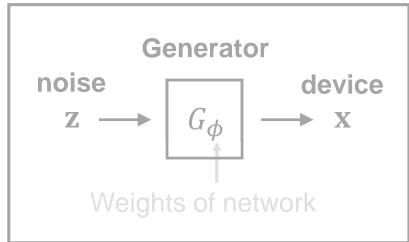
We introduce **global topology optimization networks** (GLOnets) as a new method for global optimization.



GLOnets: theoretical background

Complete design space

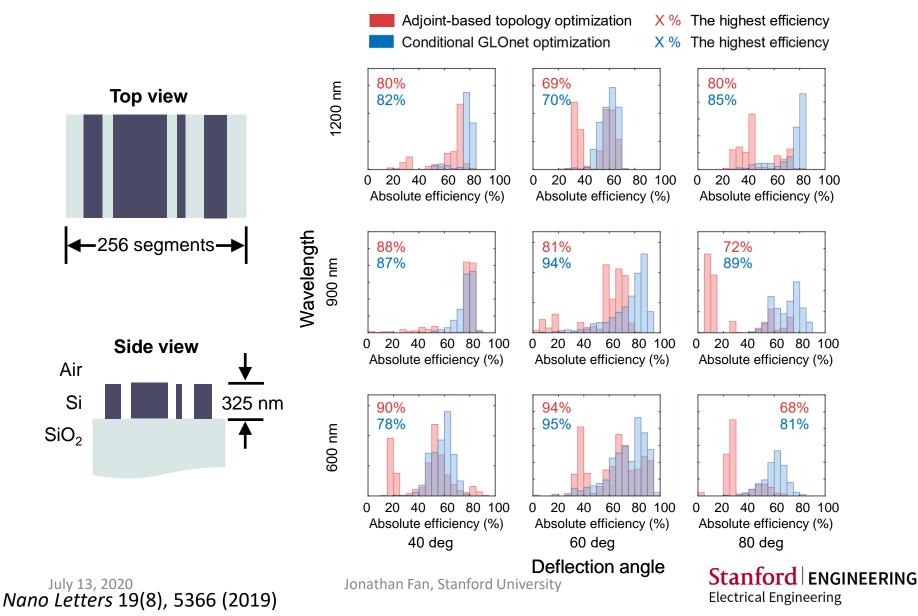




Optimization problem

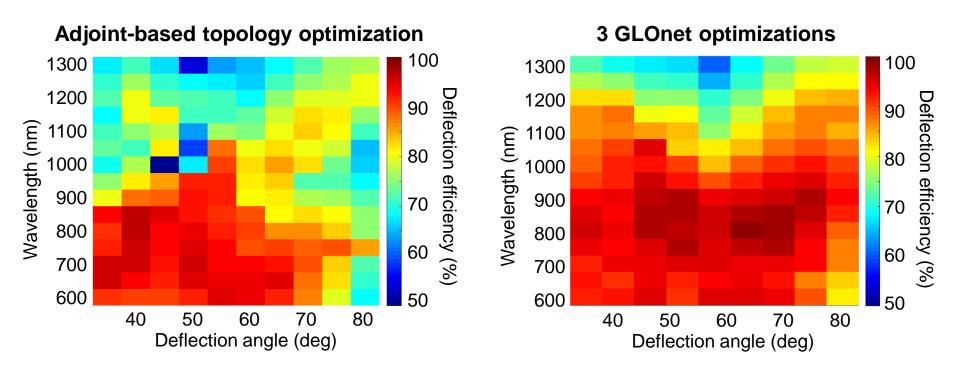
$$\phi^* := \underset{\phi}{\operatorname{argmax}} \int_{\mathcal{S}} \delta \left(\operatorname{Eff}(\mathbf{x}) - \operatorname{Eff}_{max} \right) \cdot P_{\phi}(\mathbf{x}) d\mathbf{x}$$

Efficiency distributions



Comparative results

A comparison of the best overall devices shows that GLOnet can generate higher efficiency devices for the majority of operating parameters.

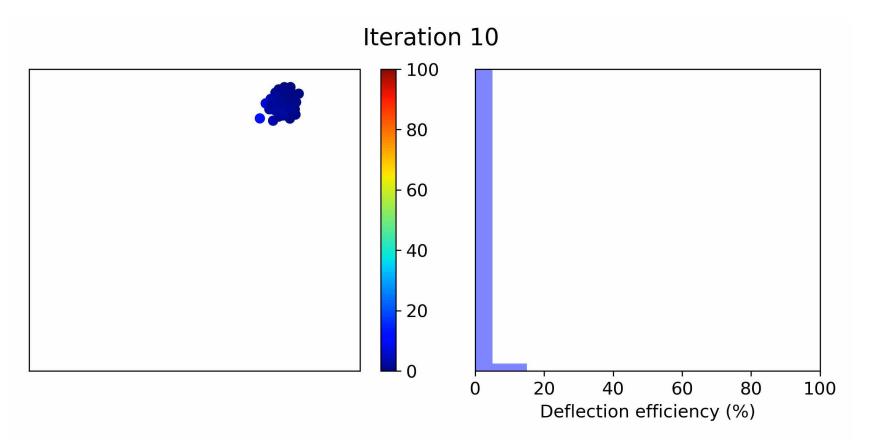


GLOnet required **10x** less computational cost compared to brute force topology optimization.

Visualizing GLOnet

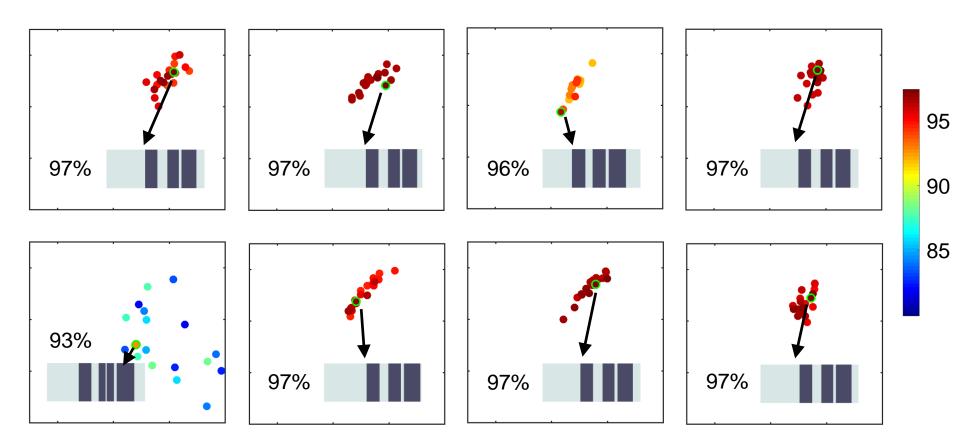
Plot of device efficiencies and geometries, depicted using principle components analysis.

• Device parameters: $\lambda = 850 \text{ nm}$ and $\theta = 65^{\circ}$



GLOnet stability

We train 8 unconditional GLOnets independently and the networks converge to the same optimal device 6 times.



Summary and Outlook

- Machine learning provides powerful methods to process data in highly non-linear and non-intuitive ways.
- There are still a lot of challenges and opportunities.
 - We require new concepts that intimately combine the physical structure of Maxwell with machine learning.
 - We require new electromagnetic simulators that can operate at significantly faster time scales.
 - We need to better streamline the training and refinement of neural networks for solving photonics problems, both from a data usage and user interface point of view.
 - We need to coordinate research efforts better to benchmark algorithms and devices.

Coordinating research efforts

Machine learning research in the CS community is driven through open source coding and proper benchmarking of algorithms with common training data.

ImageNet Challenge



- 1,000 object classes (categories).
- Images:
 - o 1.2 M train
 - 100k test.

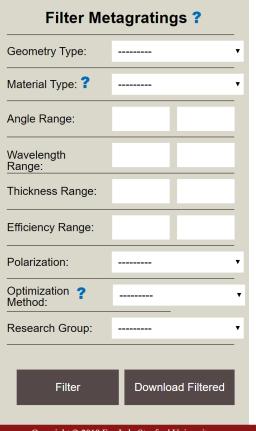


http://metanet.stanford.edu



http://metanet.stanford.edu

Metanet Contribute Code About



Metagratings

Angle (°)	Wavelength (nm)	Thickness (nm)	Efficiency	Download Link	Optimization Method	Research Group	
35.0	1000.0	325	0.9527	Download	Brute Force	Jonathan Fan Lab	_
35.0	1000.0	325	0.9365	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9533	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9504	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9440	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9655	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9519	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9524	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325	0.9503	Download	Brute Force	Jonathan Fan Lab	
35.0	1000.0	325 1 of 54	0.9528	<u>Download</u>	Brute Force	Jonathan Fan	•

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Metamaterials events and design contest

- I am the new chair of the OSA Photonic Metamaterials technical group, I am planning to have a design contest.
- If you want to stay in the loop, please sign up:

https://www.osa.org/en-us/get_involved/technical_groups/

